

3.7 Computational efficiency of the simplex method

Observation

The computational efficiency of the simplex method is determined by

- 1 the computational effort of each iteration;
- 2 the number of iterations.

Question

How many iterations are needed in the worst case?

Idea for negative answer (lower bound)

Describe

- a polyhedron with an exponential number of vertices;
- a path that visits all vertices and always moves from a vertex to an adjacent one that has lower costs.

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Computational efficiency of the simplex method

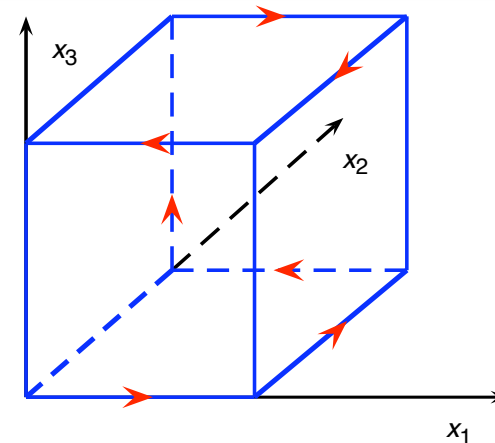
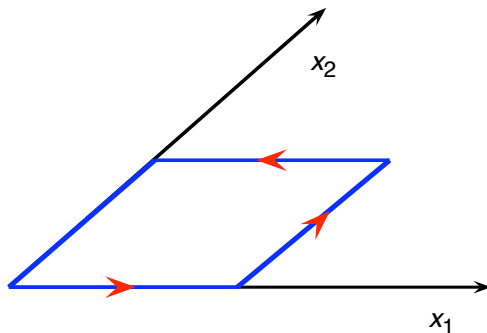
Unit cube

Consider the unit cube in \mathbb{R}^n , defined by the constraints

$$0 \leq x_i \leq 1, \quad i = 1, \dots, n$$

The unit cube has

- 2^n vertices;
- a *spanning path*, i.e. a path traveling the edges of the cube visiting each vertex exactly once.



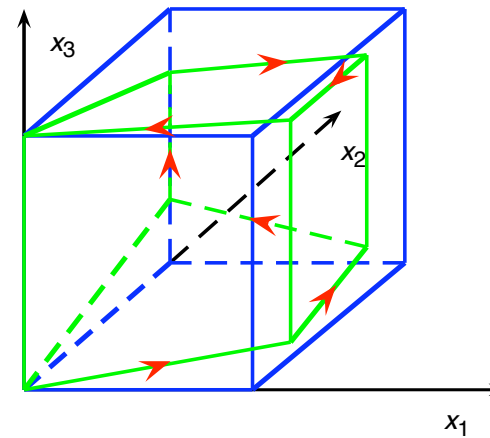
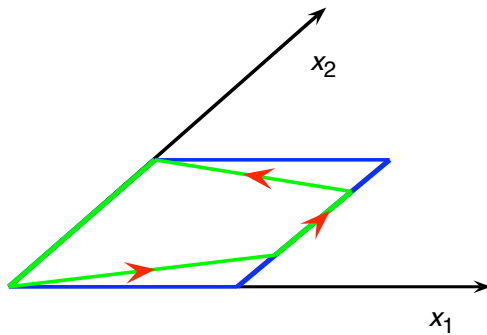
Computational efficiency of the simplex method

Klee-Minty cube

Consider a perturbation of the unit cube in \mathbb{R}^n , defined by the constraints

$$\begin{aligned} 0 &\leq x_1 \leq 1, \\ \epsilon x_{i-1} &\leq x_i \leq 1 - \epsilon x_{i-1}, \quad i = 2, \dots, n \end{aligned}$$

for some $\epsilon \in (0, 1/2)$.



Computational efficiency of the simplex method

Klee-Minty cube

$$0 \leq x_1 \leq 1,$$
$$\epsilon x_{i-1} \leq x_i \leq 1 - \epsilon x_{i-1}, \quad i = 2, \dots, n, \epsilon \in (0, 1/2)$$

Theorem

Consider the linear programming problem of minimizing $-x_n$ subject to the constraints above. Then:

- 1 The feasible set has 2^n vertices.*
- 2 The vertices can be ordered so that each one is adjacent to and has lower cost than the previous one.*
- 3 There exists a pivoting rule under which the simplex method requires $2^n - 1$ changes of basis before it terminates.*

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The diameter of polyhedra

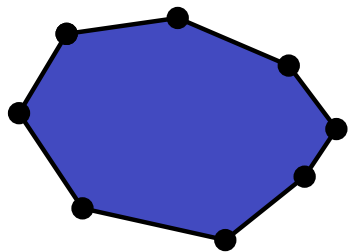
Definition

- The *distance* $d(x, y)$ between two vertices x, y is the minimum number of edges required to reach y starting from x .
- The *diameter* $D(P)$ of polyhedron P is the maximum $d(x, y)$ over all pairs of vertices (x, y) .
- $\Delta(n, m)$ is the maximum $D(P)$ over *all bounded* polyhedra in \mathbb{R}^n that are represented in terms of m inequality constraints.
- $\Delta_u(n, m)$ is the maximum $D(P)$ over *all* polyhedra in \mathbb{R}^n that are represented in terms of m inequality constraints.

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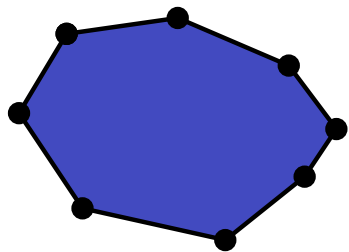


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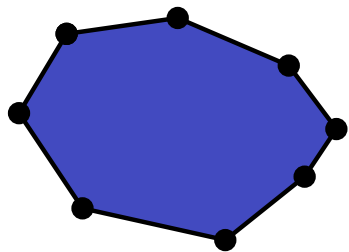
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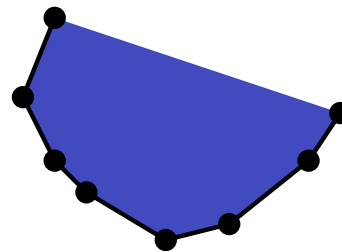
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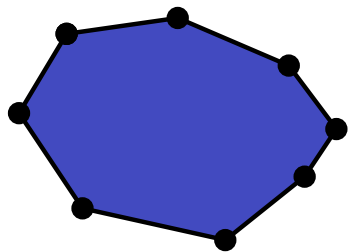


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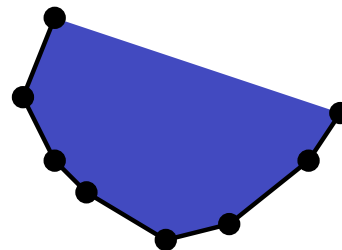
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The Hirsch Conjecture

Observation

The diameter of the feasible set in a linear programming problem is a lower bound on the number of steps required by the simplex method, no matter which pivoting rule is being used.

Hirsch Conjecture

$$\Delta(n, m) \leq m - n$$

Known bounds

- Lower bounds: $\Delta_u(n, m) \geq m - n + \lfloor \frac{n}{5} \rfloor$
- Upper bounds:

$$\Delta(n, m) \leq \Delta_u(n, m) < m^{1+\log_2 n} = (2n)^{\log_2 m}$$

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Average case behavior of the simplex method

Remark

- Despite the exponential lower bounds on the worst case behavior of the simplex method (Klee-Minty cubes etc.), the simplex method usually behaves well in practice.
- The number of iterations is “typically” $O(m)$.
- There have been several attempts to explain this phenomenon from more a theoretical point of view.
- These results say that “on average” the number of iterations is $O(\cdot)$ (usually polynomial).
- One main difficulty is to come up with a meaningful and, at the same time, manageable definition of the term “on average”.