

## Problem Set 3

(due date: November 24, 2010)

### Exercise 3.1

5 points

In the *minimum-cost Steiner tree problem*, we are given as input a complete, undirected graph  $G = (V, E)$  with nonnegative costs  $c_{ij} \geq 0$  for all edges  $(i, j) \in E$ . The set of vertices is partitioned into *terminals*  $T$  and *nonterminals* (or *Steiner vertices*)  $V - T$ . The goal is to find a minimum-cost tree containing all terminals.

- (a) Suppose initially that the edge costs obey the triangle inequality; that is,  $c_{ij} \leq c_{ik} + c_{kj}$  for all  $i, j, k \in V$ . Let  $G[T]$  be the graph induced on the set of terminals; that is,  $G[T]$  contains the vertices in  $T$  and all edges from  $G$  that have both endpoints in  $T$ . Consider computing a minimum spanning tree in  $G[T]$ . Show that this gives a 2-approximation algorithm for the minimum-cost Steiner tree problem.
- (b) Now we suppose that edge costs do not obey the triangle inequality, and that the input graph  $G$  is connected but not necessarily complete. Let  $c'_{ij}$  be the cost of the shortest path from  $i$  to  $j$  in  $G$  using input edge costs  $c$ . Consider running the algorithm above in the complete graph  $G'$  on  $V$  with edge costs  $c'$  to obtain a tree  $T'$ . To compute a tree  $T$  in the original graph  $G$ , for each edge  $(i, j) \in T'$ , we add to  $T$  all edges in a shortest path from  $i$  to  $j$  in  $G$  using input edge costs  $c$ . Show that this is still a 2-approximation algorithm for the minimum-cost Steiner tree problem on the original (incomplete) input graph  $G$ .  $G'$  is sometimes called the *metric completion* of  $G$ .

### Exercise 3.2

5 points

In the *edge-disjoint paths* problem in directed graphs, we are given as input a directed graph  $G = (V, A)$  and  $k$  source-sink pairs  $s_i, t_i \in V$ . The goal of the problem is to find edge-disjoint paths so that as many source-sink pairs as possible have a path from  $s_i$  to  $t_i$ . More formally, let  $S \subseteq 1, \dots, k$ . We want to find  $S$  and paths  $P_i$  for all  $i \in S$  such that  $|S|$  is as large as possible and for any  $i, j \in S$ ,  $i \neq j$ ,  $P_i$  and  $P_j$  are edge-disjoint ( $P_i \cap P_j = \emptyset$ ).

Consider the following greedy algorithm for the problem. Let  $\ell$  be the maximum of  $\sqrt{m}$  and the diameter of the graph (where  $m = |A|$  is the number of input arcs and the diameter is  $\max_{i,j \in V} d_{ij}$  with  $d_{ij}$  being the length of a shortest  $i$ - $j$ -path). For  $i$  from 1 to  $k$ , we check to see if there exists a  $s_i$ - $t_i$  path of length at most  $\ell$  in the graph. If there is such a path  $P_i$ , we add  $i$  to  $S$  and remove the arcs of  $P_i$  from the graph.

Show that this greedy algorithm is an  $\Omega(1/\ell)$ -approximation algorithm for the edge-disjoint paths problem in directed graphs.

**Exercise 3.3****5 points**

Suppose that an undirected graph  $G$  has a Hamiltonian path. Give a polynomial-time algorithm to find a path of length at least  $\Omega(\log n / (\log \log n))$ .

**Exercise 3.4****5 points**

Consider the following greedy algorithm for the knapsack problem. We initially sort all the items in order of nonincreasing ratio of value to size so that  $v_1/s_1 \geq v_2/s_2 \geq \dots \geq v_n/s_n$ . Let  $i^*$  be the index of an item of maximum value so that  $v_{i^*} = \max_{i \in I} v_i$ . The greedy algorithm puts items in the knapsack in index order until the next item no longer fits; that is, it finds  $k$  such that  $\sum_{i=1}^k s_i \leq B$  but  $\sum_{i=1}^{k+1} s_i > B$ . The algorithm returns either  $1, \dots, k$  or  $i^*$ , whichever has greater value. Prove that this algorithm is a  $1/2$ -approximation algorithm for the knapsack problem.