Mathematical Tools for Engineering and Management

Lecture 8

7 Dec 2011





- ▷ Models, Data and Algorithms
- ▷ Linear Optimization
- ▷ Mathematical Background: Polyhedra, Simplex-Algorithm
- Sensitivity Analysis; (Mixed) Integer Programming
- ▷ MIP Modelling

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- ▷ MIP Modelling: More Examples; Branch & Bound
- > Cutting Planes; Combinatorial Optimization: Examples, Graphs, Algorithms
- ▷ TSP-Heuristics
- ▷ Complexity Theory
- ▷ Nonlinear Optimization
- ▷ Scheduling
- \triangleright Lot Sizing
- Multicriteria Optimization
- ▷ Oral exam





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- ▷ Try to prove quality of solution ➡ approximation algorithms



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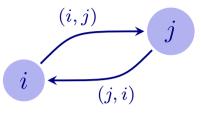


- ▷ Directed graph: edges (or arcs) have a direction
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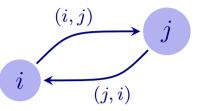
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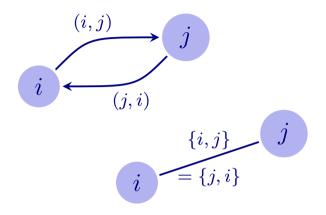
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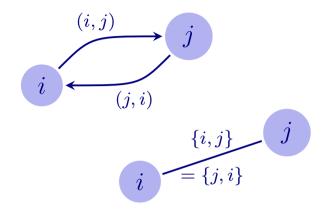
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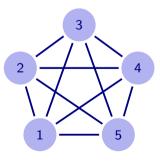
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Examples: \triangleright

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complete graph on n vertices: K_n



 K_5

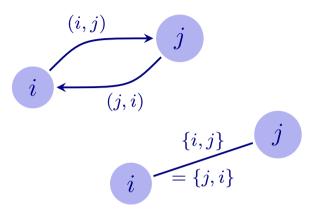




Graphs

A graph G = (V, E) consists of a set of vertices V and a set of edges E between the vertices

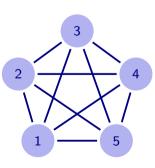
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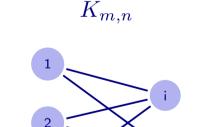


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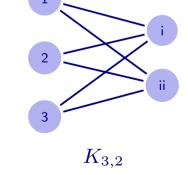
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complete graph on n vertices: K_n





complete bipartite graph:



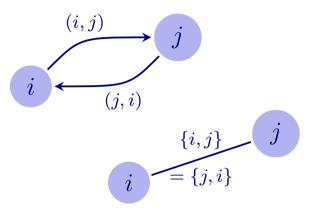




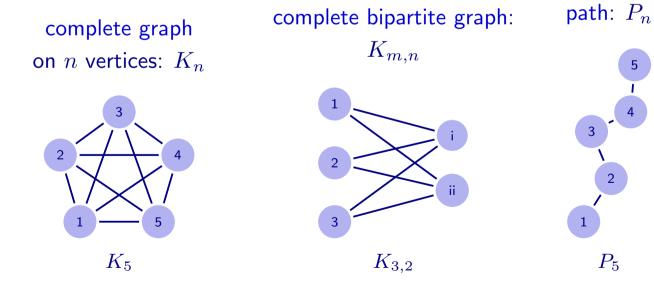
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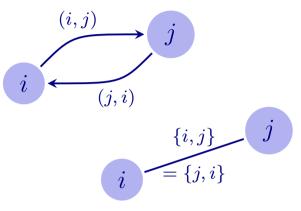




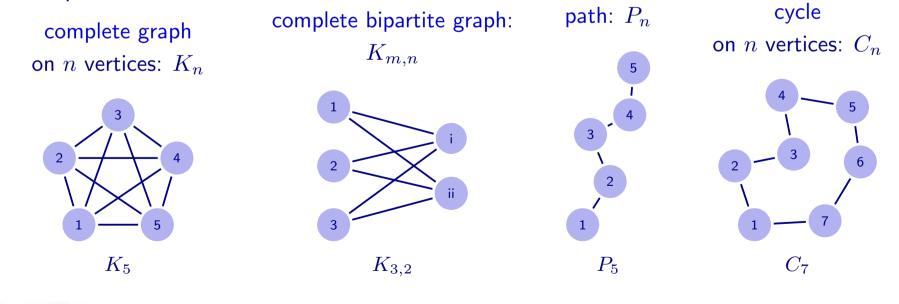
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▷ Examples:







- T contains no cycles
- T is connected (i.e. every two vertices can be connected by a path in T)
- There is exactly one more vertex than there are edges (i.e. |V| = |E| + 1)

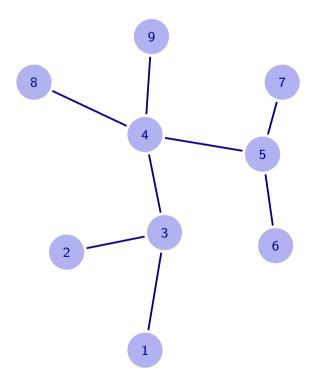




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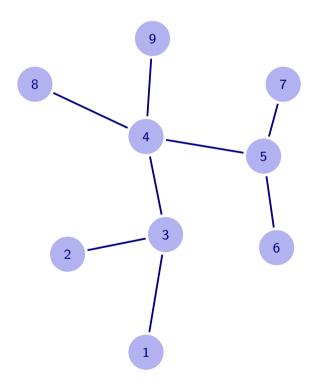




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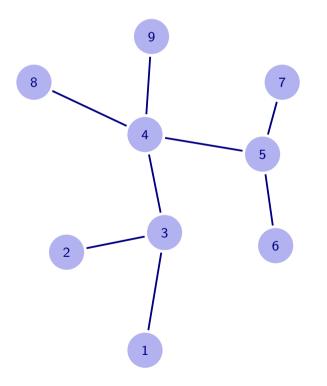




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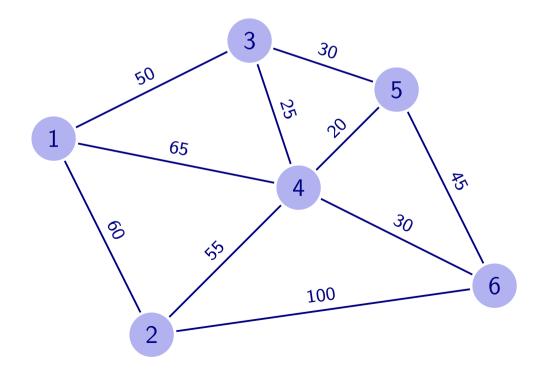
- Removing one edge makes the tree disconnected
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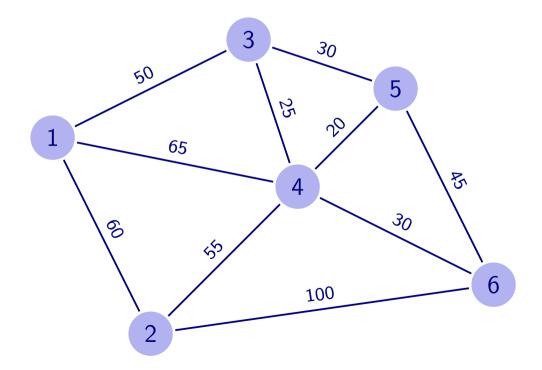


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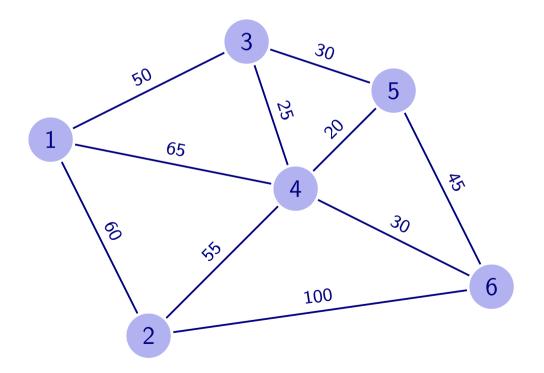
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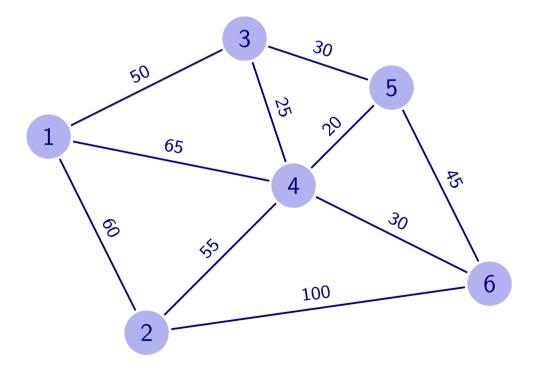






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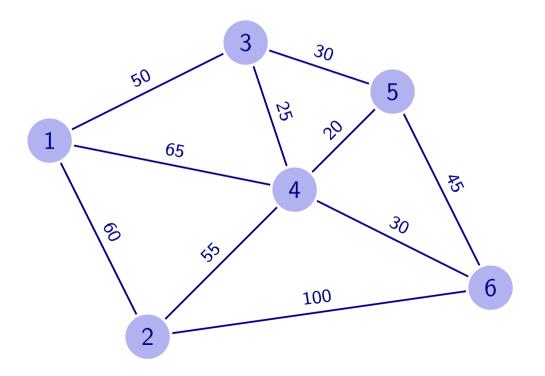






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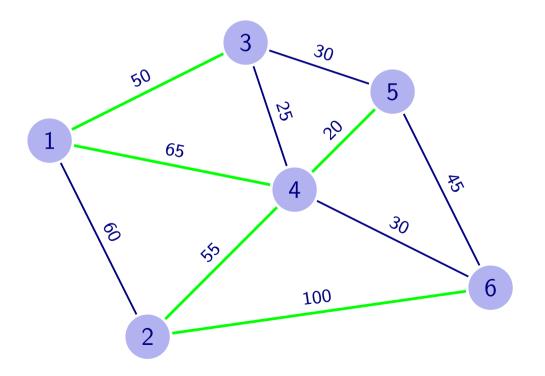






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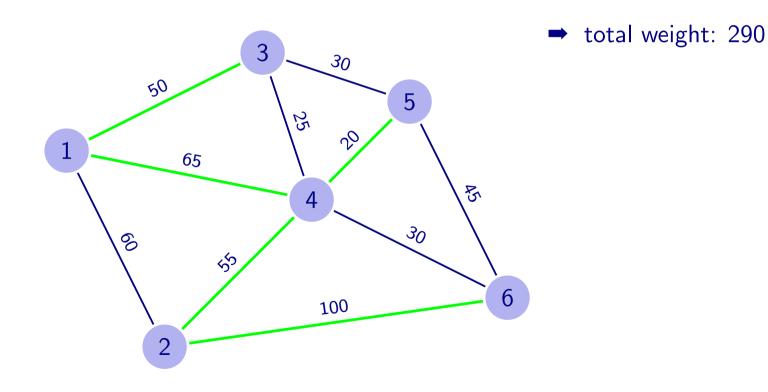
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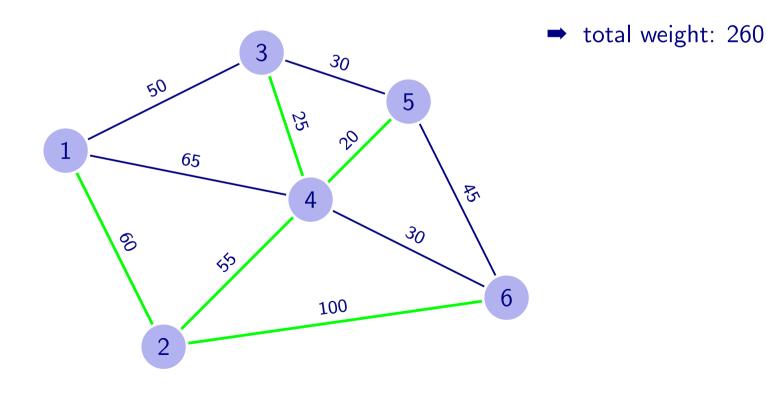
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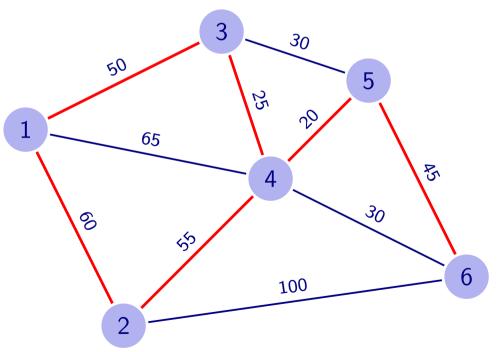
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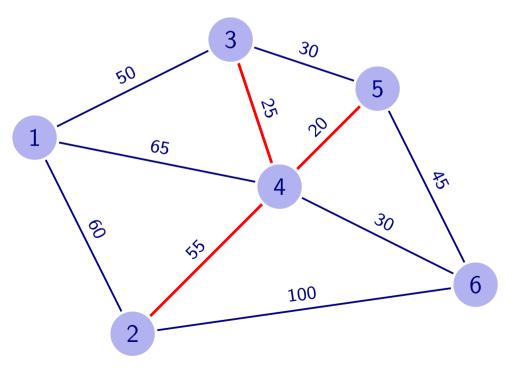
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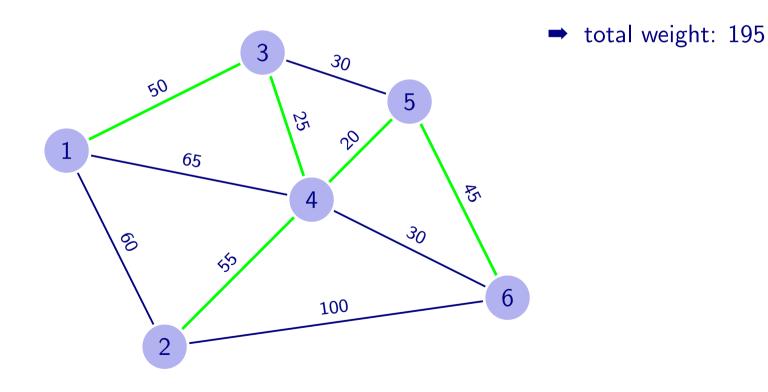




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➡ not allowed: misses vertices!

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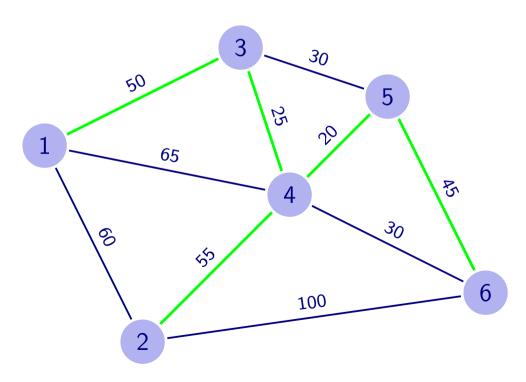






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Real-world problem: Connect a set of given computers to form a local

network, at minimal cost



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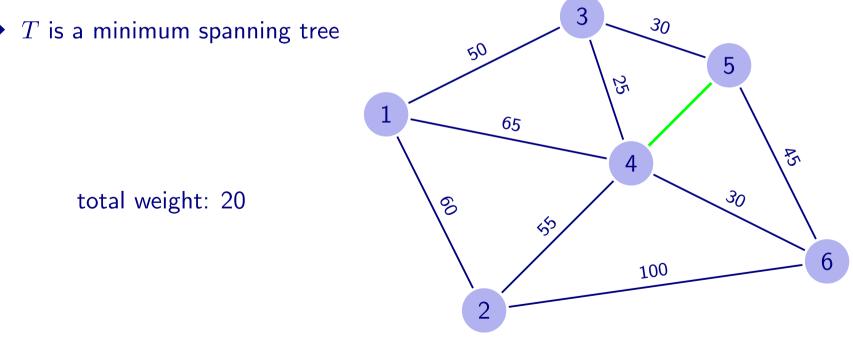


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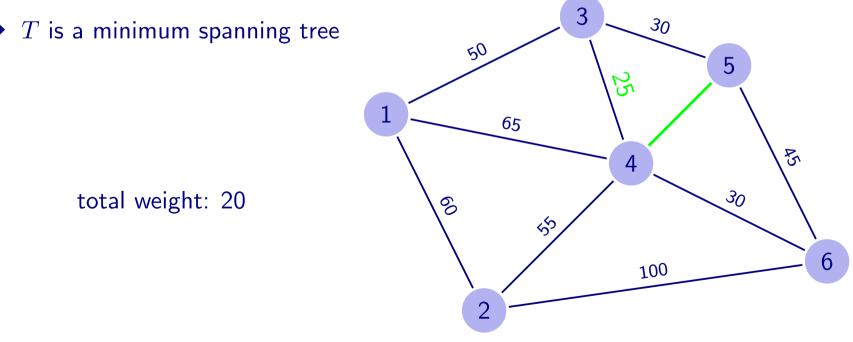
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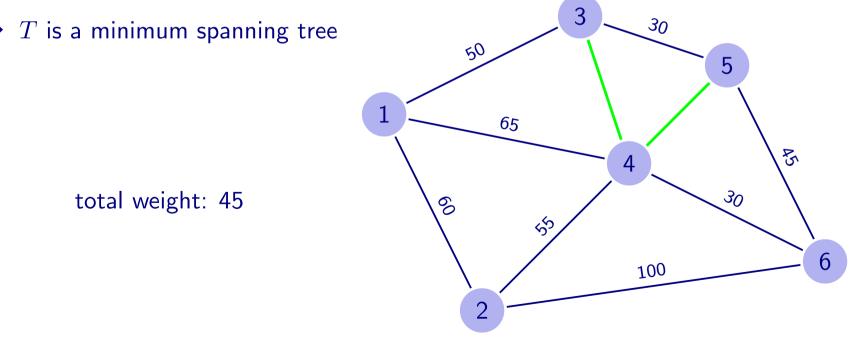
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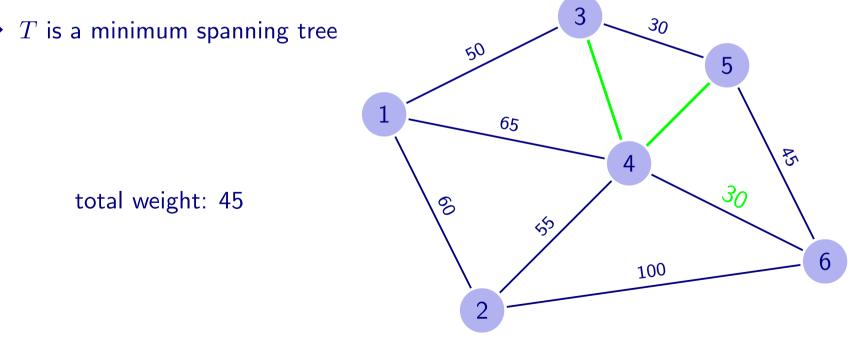
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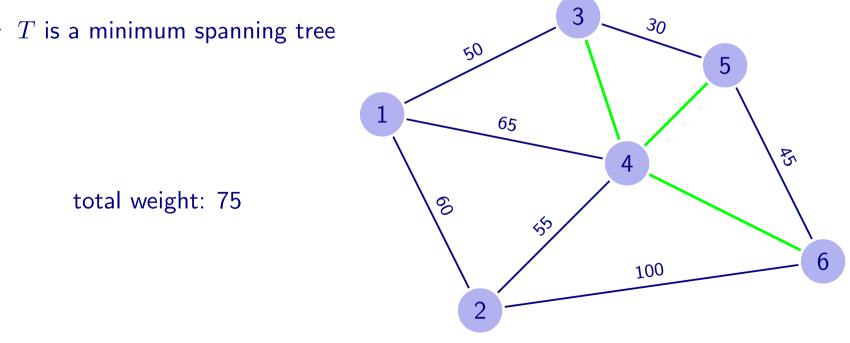
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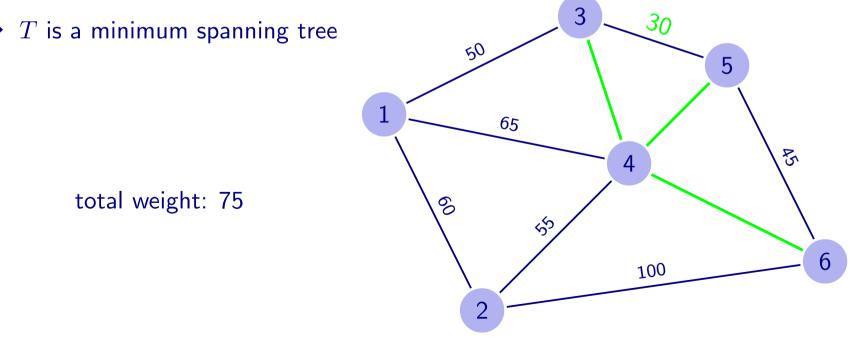
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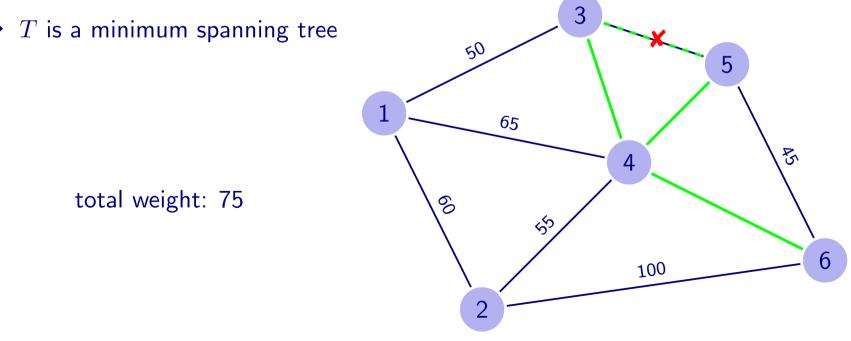
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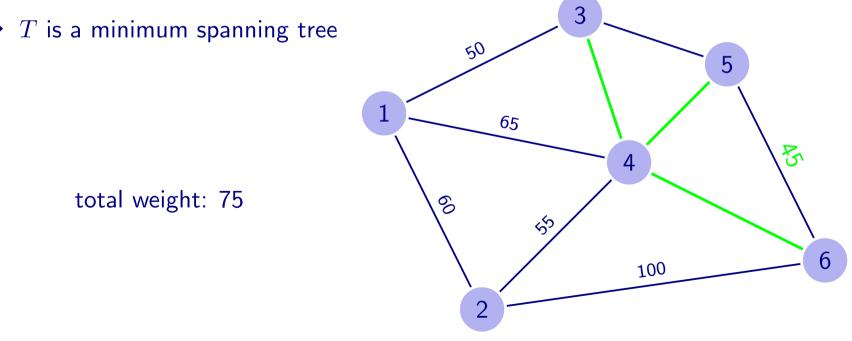
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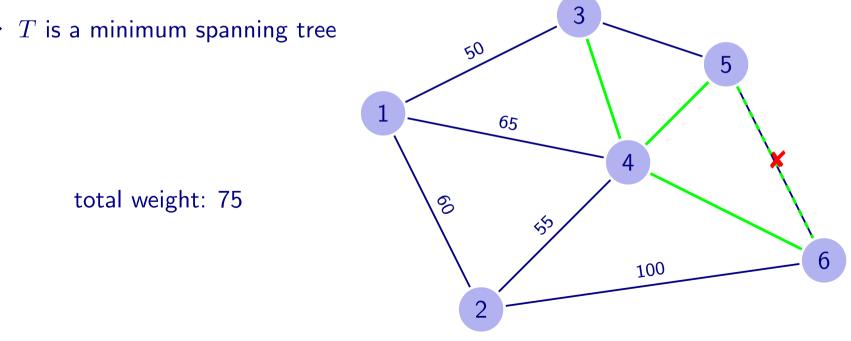
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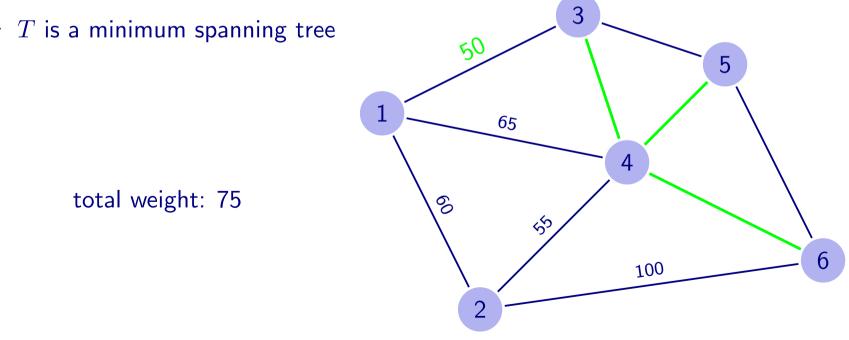
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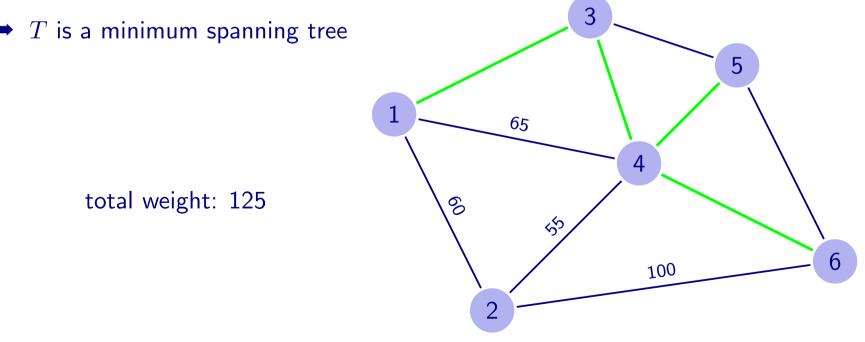
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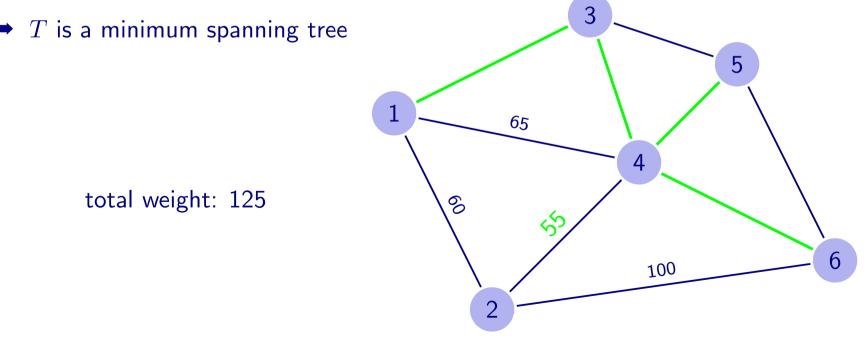
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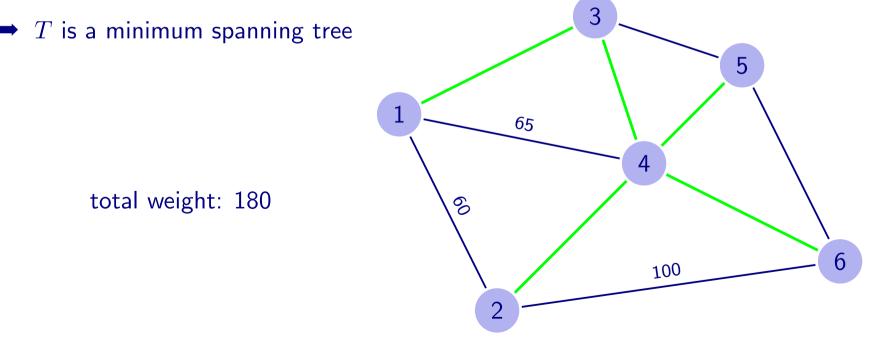
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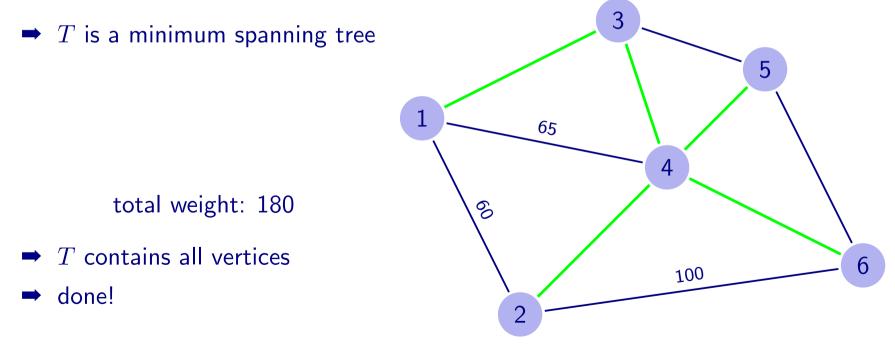
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Kruskal's algorithm is fast (polynomial runtime)
 and relatively easy to implement (greedy algorithm)



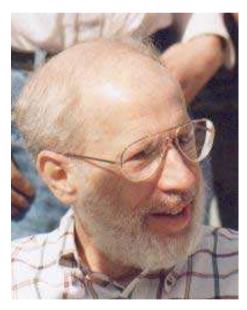


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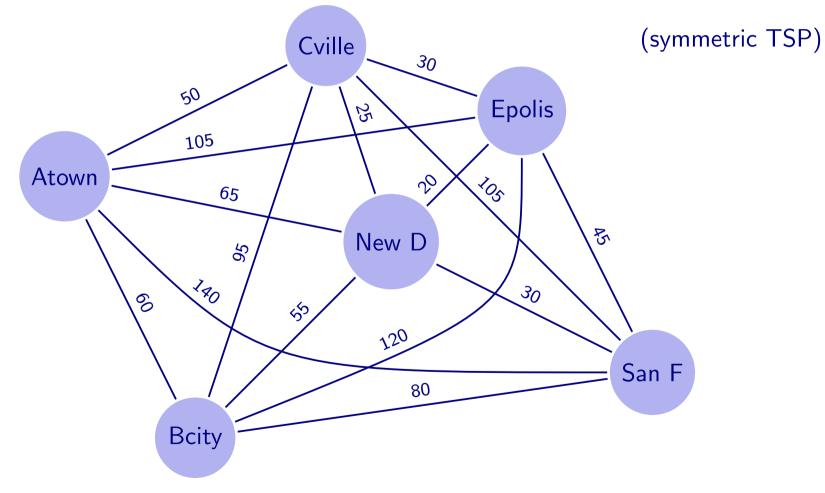
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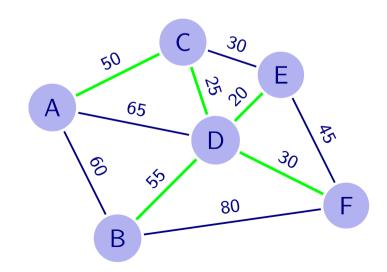


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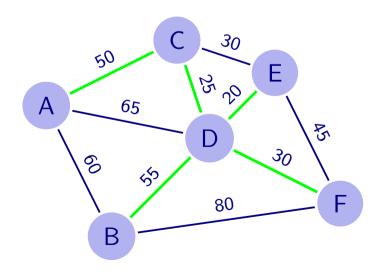
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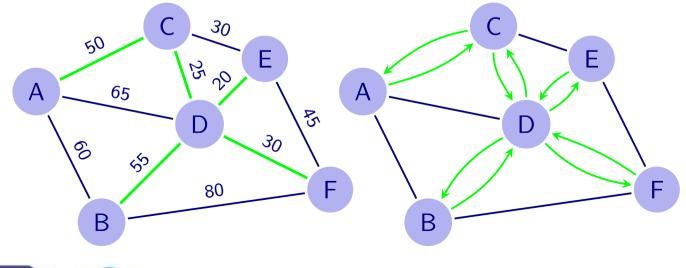
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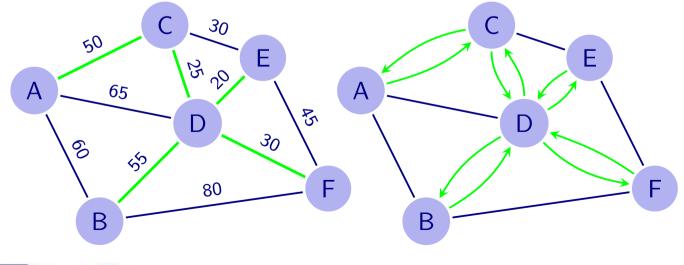






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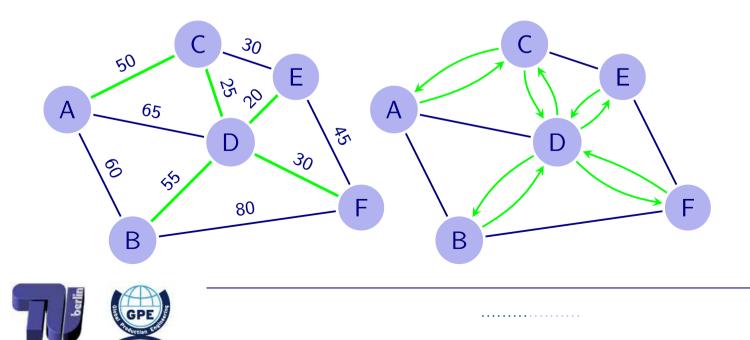






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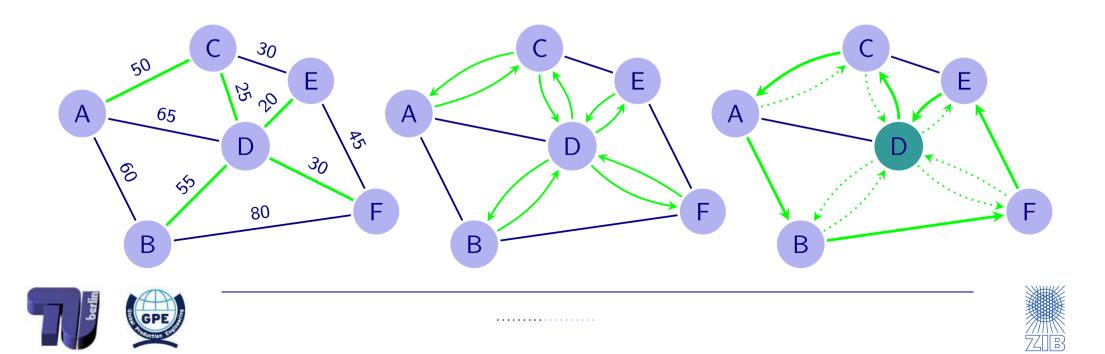
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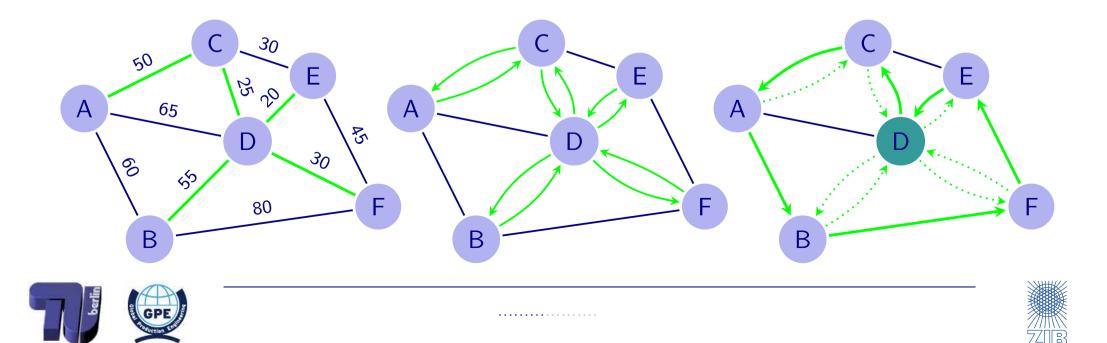
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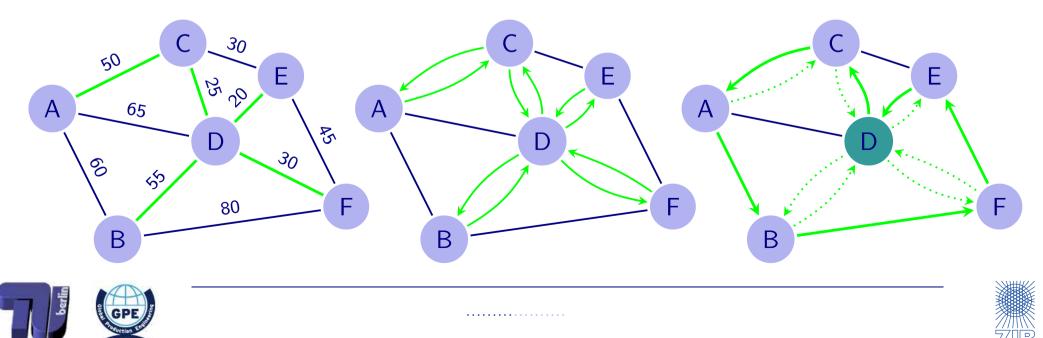
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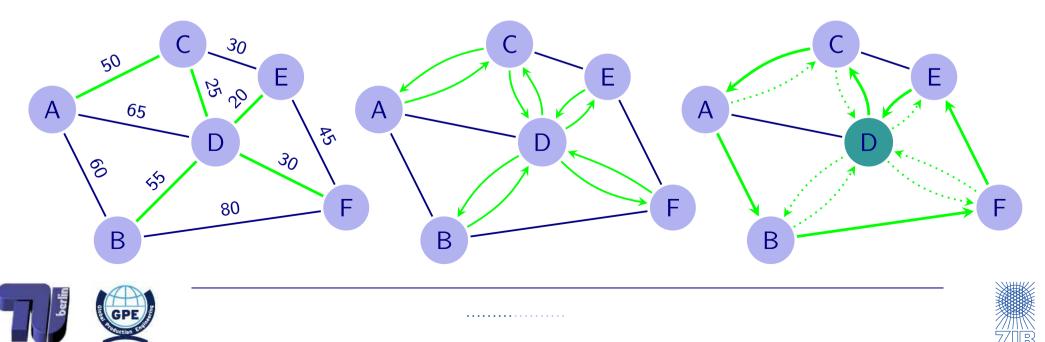


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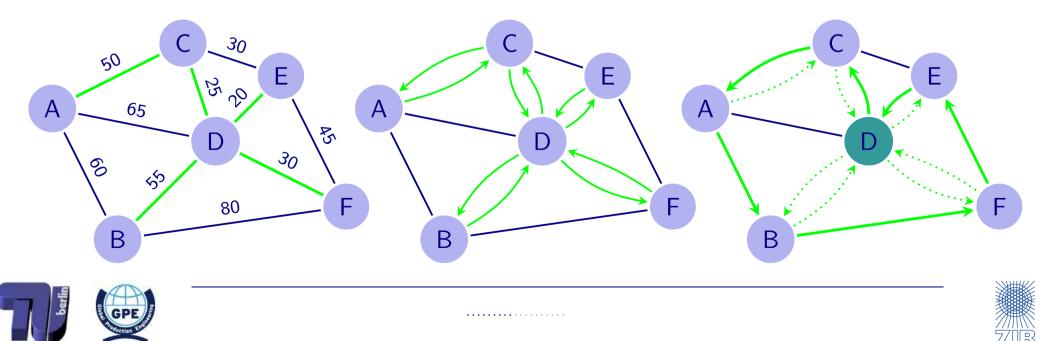
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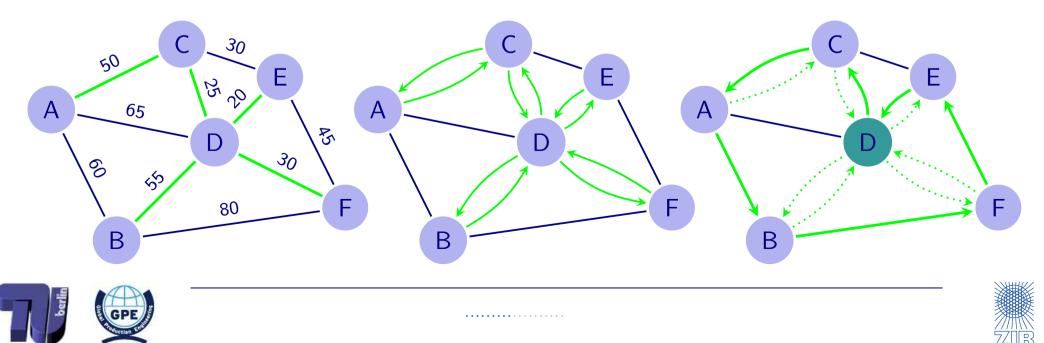


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Combination: Primal-dual algorithms





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time

- ▷ Models, Data and Algorithms
- ▷ Linear Optimization
- Mathematical Background: Polyhedra, Simplex-Algorithm
- Sensitivity Analysis; (Mixed) Integer Programming
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- ▷ MIP Modelling: More Examples; Branch & Bound
- > Cutting Planes; Combinatorial Optimization: Examples, Graphs, Algorithms
- ▷ TSP-Heuristics
- Network Flows, Complexity Theory
- ▷ Nonlinear Optimization
- ▷ Scheduling
- ▷ Lot Sizing
- Multicriteria Optimization
- ▷ Oral exam



