

# ATMOS 2007

## Robust Algorithms and Price of Robustness in Shunting Problems

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# Outline

- Robustness Definition
- Shunting Definition
  - Considered Cases
- Robust Shunting for Bounded Disruptions
- Conclusion & Future Work



# Robustness [based on ARRIVAL Deliverable D1.2L]

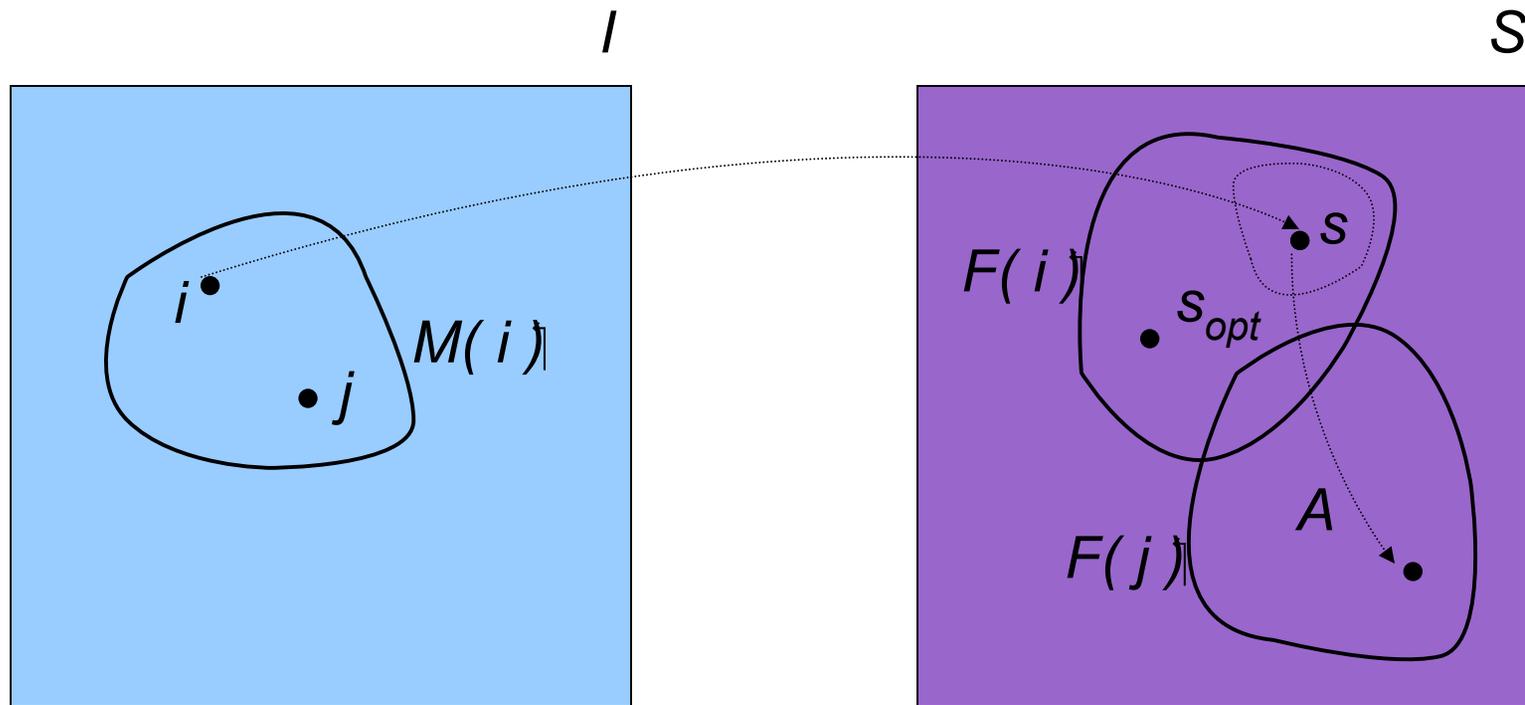
- A plan/solution for an optimization problem is called **robust** against
  - a specified model of imperfect knowledgeand for
  - a specified family of algorithms/policies that can be applied for recovering purposesif it is able to provide a solution after/while the knowledge becomes perfect

# Robustness Problem

- Given an optimization problem  $P$  defined by
  - $I$ , instances of  $P$
  - $F$ , the function that for each instance  $i$  outputs the set of feasible solutions for  $i$
  - $f: S \rightarrow R$  objective function where  $S = \bigcup_{i \in I} F(i)$
- A robustness problem  $R_P$  is defined by
  - $P$ , optimization problem
  - $M: I \rightarrow 2^I$ , modification function
  - $A_{rec}$ , class of recovery algorithms for  $P$ 
    - Each element goes from  $I \times S \times I \rightarrow S$
- Given an instance  $i$  in  $I$  of  $P$ ,  $s$  in  $F(i)$  is a **robust solution** for  $i$  with respect to  $R_P$  iff

$$\exists A \in A_{rec} : \forall j \in M(i), A(i, s, j) \in F(j)$$

# Robustness Problem



# Robustness Definitions

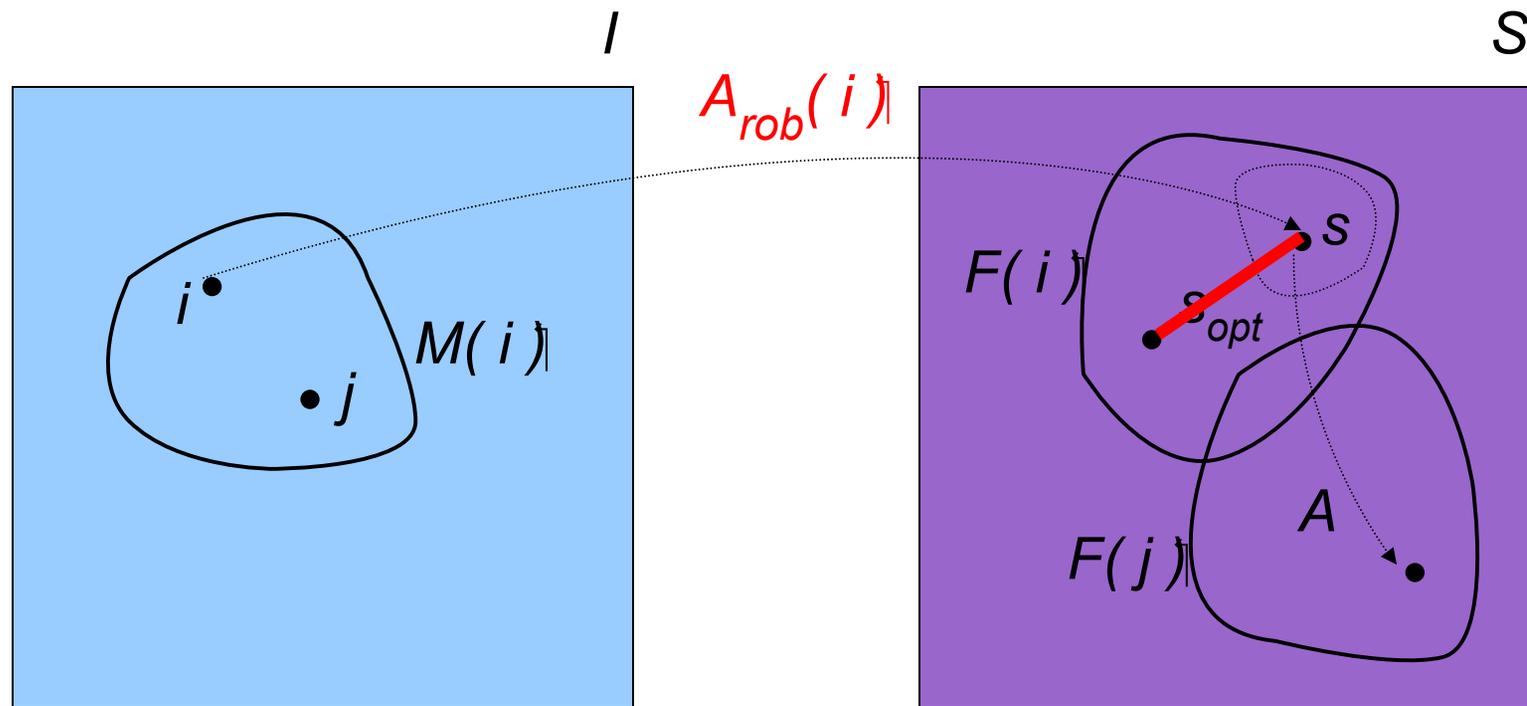
- Given  $R_P = (P, M, A_{rec})$ , a **robust algorithm** for  $R_P$  is any algorithm  $A_{rob}$  such that for every  $i$  in  $I$ ,  $A_{rob}(i)$  is robust with respect to  $R_P$ .

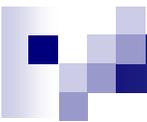
□ **Strict robustness**:  $\forall (i, s) \in I \times S, \forall j \in M(i), A(i, s, j) = s$

- The **Price of Robustness** of a **robust algorithm**  $A_{rob}$  for a robustness problem  $R_P$  is given by

$$PoR(R_P, A_{rob}) = \max_{i \in I} \left\{ \frac{f(A_{rob}(i))}{\min\{f(x) \mid x \in F(i)\}} \right\}$$

# Price of Robustness





# Robustness optimality

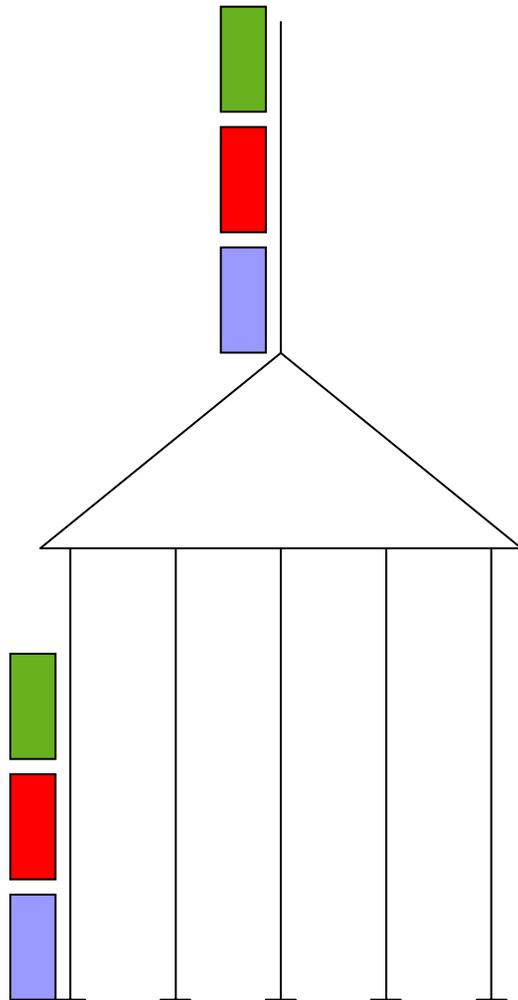
- The **Price of Robustness** of a **robustness problem**  $R_P$  is given by
$$PoR(R_P) = \min\{PoR(R_P, A_{rob}) : A_{rob} \text{ is a robust algorithm for } R_P\}$$
- A robust algorithm  $A_{rob}$  is **exact** for a robustness problem  $R_P$  if  $PoR(R_P, A_{rob}) = 1$
- A robust algorithm  $A_{rob}$  is **optimal** for a robustness problem  $R_P$  if  $PoR(R_P, A_{rob}) = PoR(R_P)$

# Shunting yard



- Area where trains or single cars can be shoved or turned off or moved from one track to another

# Definitions & Notation [Jacob '07]



- 1 access track
- $w$ : number of classification tracks
- $c$ : length of a track (contains  $c$  cars)
- $n$ : number of cars composing a train
- $h$ : number of track pulls



# Track-pull operation

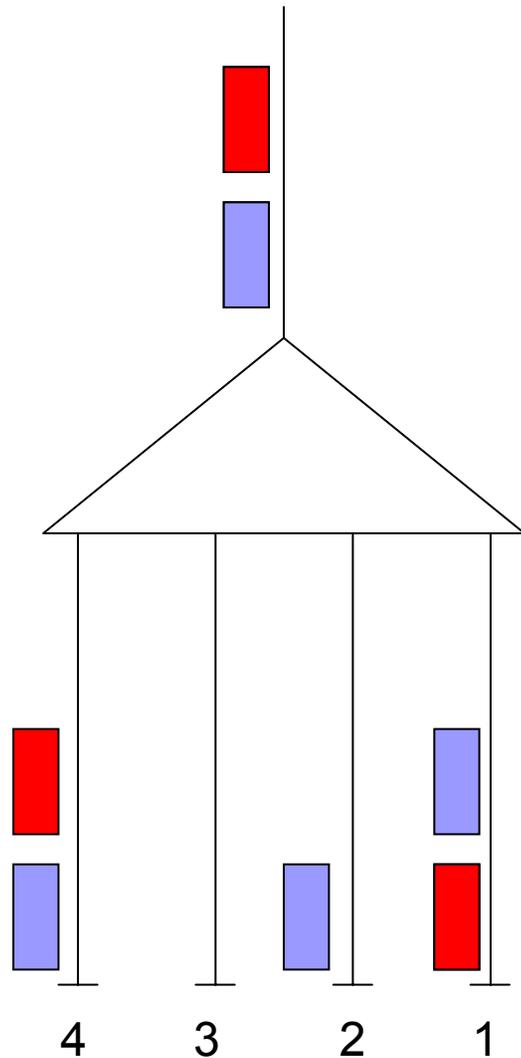
- Connect cars of one track into a pseudo-train
- Pull the pseudo-train over the hump
- Disconnect the cars of the pseudo-train
- Push the pseudo-train slowly over the hump, yielding single cars toward the tracks
- Control the switches such that every single car goes to a specified classification track



# From Shunting to Coding

- In order to specify a shunting plan we need:
  - Track pulls sequence  $T = \{1, \dots, h\}$ 
    - Each track may appear many times in the sequence
    - $h$  represents the number of logical tracks and determines the **cost of a shunting plan**
  - Cars allocation for each track pull
    - A binary string  $b_1, \dots, b_h$  for each car can be used to specify the sequence of tracks visited by the corresponding car

# Example



Let  $T = \{1, 2, 3, 2, 1, 4\} \rightarrow h=6$

Blue block: 100011

Red block: 110001

412321



# Observations

- If two cars are associated with the same binary string, then they will appear in the outgoing train  $T_{out}$  in the same order in which they appeared in the incoming train  $T_{in}$
- Two or more cars that appear in  $T_{out}$  in the same order as they arrive in  $T_{in}$  are called a *run*
- If the order of the  $n$  incoming cars of a train is reversed with respect to the outgoing train, then the number of runs  $r = n$
- In a shunting plan, for each code  $x$ , a *pure run* is the maximal set of cars associated with  $x$ .

# Considered Cases [Jacob '07]

- Case 1-  $c$  bounded
- Case 2-  $w$  bounded
- Case 3-  $c$  and  $w$  unbounded

	<b>Case 1</b> <i>c bounded</i>	<b>Case 2</b> <i>w bounded</i>	<b>Case 3</b> <i>c, w unbounded</i>
<i>r=n</i>	<i>opt</i>	<i>opt</i>	<i>opt</i>
<i>any r</i>	<i>NP-Hard, 2-apx</i>	<i>opt</i>	<i>opt</i>

# Recovery algorithm classes $A_{rec}$

- $A_{rec}^1: \forall A \in A_{rec}^1, \forall (i, s) \in I \times S, \forall j \in M(i), A(i, s, j) = s$   
there are no recovery strategies to apply (**strict robustness**)
- $A_{rec}^2: \forall A \in A_{rec}^2, \forall (i, s) \in I \times S, \forall j \in M(i), A(i, s, j) = s'$   
where  $s'$  may differ from  $s$  by at most one code, i.e., at most one pure run may be assigned with a new code of the same length
- $A_{rec}^3: \forall A \in A_{rec}^3, \forall (i, s) \in I \times S, \forall j \in M(i), A(i, s, j) = s'$   
where  $s'$  may differ from  $s$  by all the set of codes



# Considered Changes ( $M$ )

- Car with unexpected incoming position
- New incoming car
- Missing car
- Unavailable track

# Car with unexpected incoming position, Case 1, $A^1_{rec}$

- **Lemma 1.** Let  $v$  be a car arriving at the hump in a different position than expected. At most **one** additional pure run must be differently managed with respect to the expected case.
- **Lemma 2.** For every input train  $T_{in}$  and considering  $A^1_{rec}$ , any robust shunting algorithm  $A_{rob}$  must provide a **unique** code to each car of  $T_{in}$ .
- **Theorem 1.** Considering  $A^1_{rec}$  there exists an **optimal** robust shunting algorithm  $A_{rob}$  such that

$$PoR(R_P, A_{rob}) = \max_{i \in I} \frac{opt(n_i, c)}{opt(r_i, c)}$$

# Car with unexpected incoming position, Case 1, $A_{rec}^2$

- **Theorem 2.** Considering  $A_{rec}^2$  there exists a polynomial robust shunting algorithm  $A_{rob}$  such that

$$PoR(R_P, A_{rob}) = \max_{i \in I} \frac{apx(r_i, c) + 1}{opt(r_i, c)} \leq 2 + \max_{i \in I} \frac{1}{opt(r_i, c)} = 3$$

**Note:** nothing better for  $A_{rec}^3$  has been found.

# Car with unexpected incoming position, Cases 2 and 3, $A_{rec}^2$

- **Theorem 3.** In Case 2- (3 resp.), considering  $A_{rec}^2$ , there exists a polynomial robust shunting algorithm  $A_{rob}$  s.t.

$$PoR(R_P, A_{rob}) = \max_{i \in I} \frac{opt(r_i, w) + 1}{opt(r_i, w)} = 1 + \max_{i \in I} \frac{1}{opt(r_i, w)} = 2$$

$$\left( PoR(R_P, A_{rob}) = \max_{i \in I} \frac{opt(r_i) + 1}{opt(r_i)} = 1 + \max_{i \in I} \frac{1}{opt(r_i)} = 2 \text{ resp.} \right)$$

- **Theorem 4.** In all Cases, and considering  $A_{rec}^2$ ,  $PoR(R_P) \geq 2$

# New Incoming Car

- **Theorem 5.** If we consider  $A^1_{rec}$ , no robust shunting algorithm *exists*.
- **Theorem 6.** In Case 1-, and considering  $A^2_{rec}$ ,

$$PoR(R_P, A_{rob}) = \max_{i \in I} \frac{opt(n_i + 1, c - 1) + 1}{opt(r_i, c)}$$

- **Theorem 6.** In Case 2- (3- resp.), and considering  $A^2_{rec}$ ,

$$PoR(R_P, A_{rob}) = \max_{i \in I} \frac{opt(n_i + 1, w) + 1}{opt(r_i, w)}$$

$$\left( PoR(R_P, A_{rob}) = \max_{i \in I} \frac{opt(n_i + 1) + 1}{opt(r_i)} \quad \text{resp.} \right)$$

# New Incoming Car, Case 1, $A_{rec}^2$

- 1 11000
- 2 10001
- 3 10000
- 4 01100
- 5 01000
- 6 00110
- 7 00100
- 8 00011
- 9 00010
- 10 00001
- 11 00000



many available codes:  
10010  
10011  
10100  
10101  
10111

- 1 110000
- 2 100010
- 3 100000
- 4 011000
- 5 010000
- 6 001100
- 7 001000
- 8 000110
- 9 000100
- 10 000010
- 11 000000



no available codes



# Conclusion

- Robustness with recoverability has been defined for optimization plans
- In particular we have studied robustness of shunting plans
- Many scenarios arise from this study:
  - Other shunting yard types
  - Other optimization plans (schedules, ...)
  - Other possible imperfections in knowledge ( $M$ )
  - ...